



# DEPARTAMENTO DE CIENCIAS DE LA COMPUTACIÓN INGENIERÍA EN SISTEMAS E INFORMÁTICA

***PROJECT “LIQUOR STORE AUTOMATION”***

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### Title

*Liquor Store Automation*

### Definition and Justification of the Problem

Create a Software which focuses on the sale of liquors, snacks and combos, to people over 18 who want to buy at home faster and easier, the respective menu will specify the type, brand, size and the price and based on this the consumer will be able to create an order of all the variety in which also if he wants he can add snacks like chips, peanuts and bubblegum’s, the software also comes included with a section of combos in which drinks will be included and specific snacks where there is a considerable discount to buy separately.

After having made all your order, the consumer will choose their method of payment by card or cash, then they will have to fill out an Electronic Invoice in which they will put their Name, Email Address, ID and age, after having filled in all these data It will display the total price and an option will appear where the software will request an approval in which he will have to confirm or reject your order. After having done this, the consumer would have completed his order